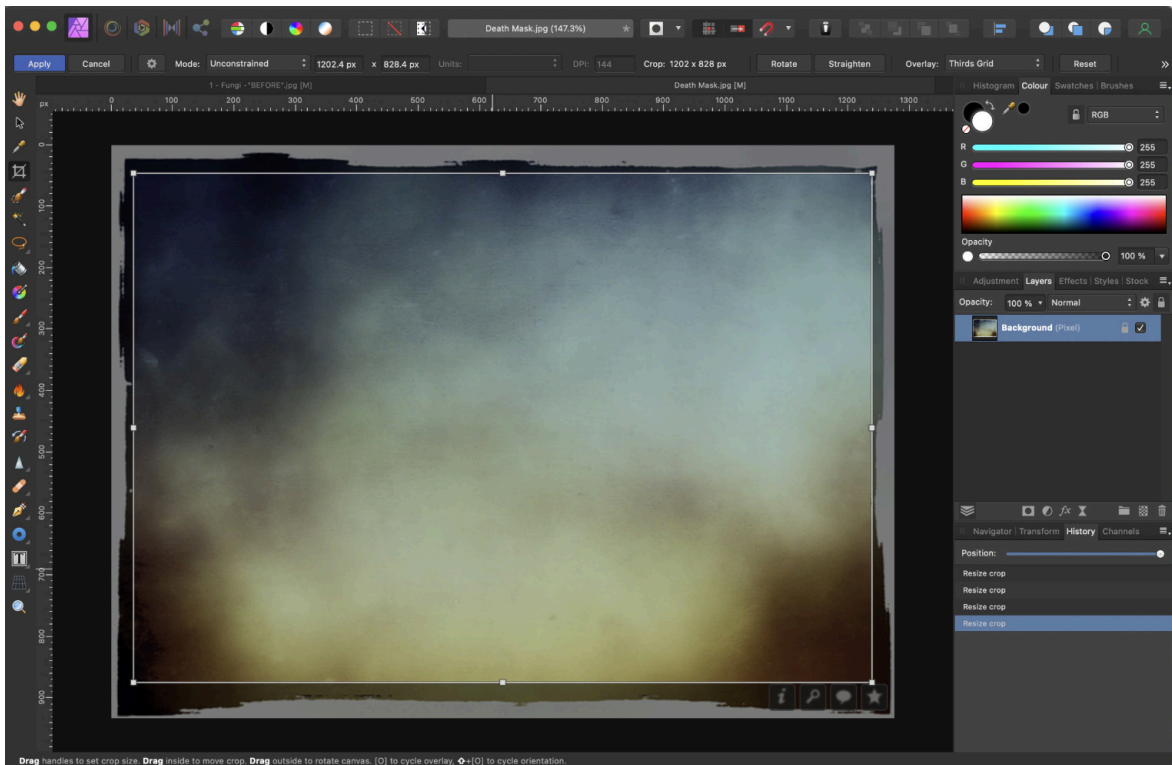


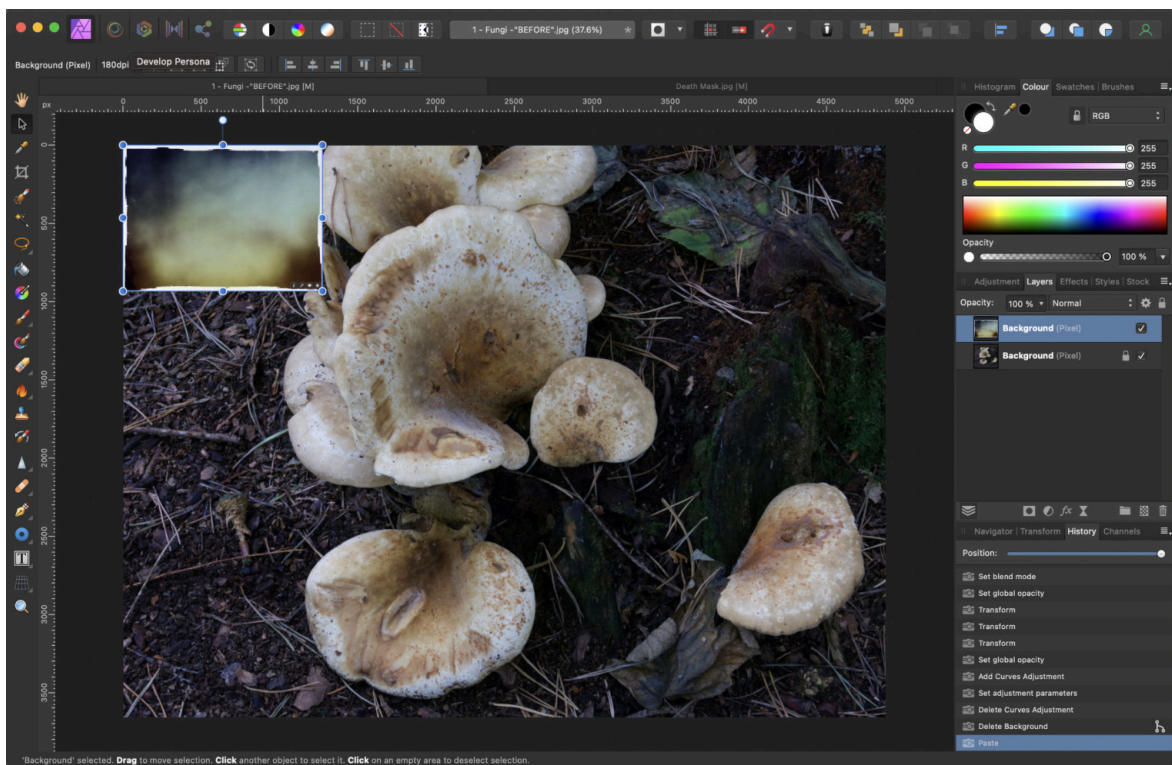
I would like to share with you all, the simple process that achieved this result



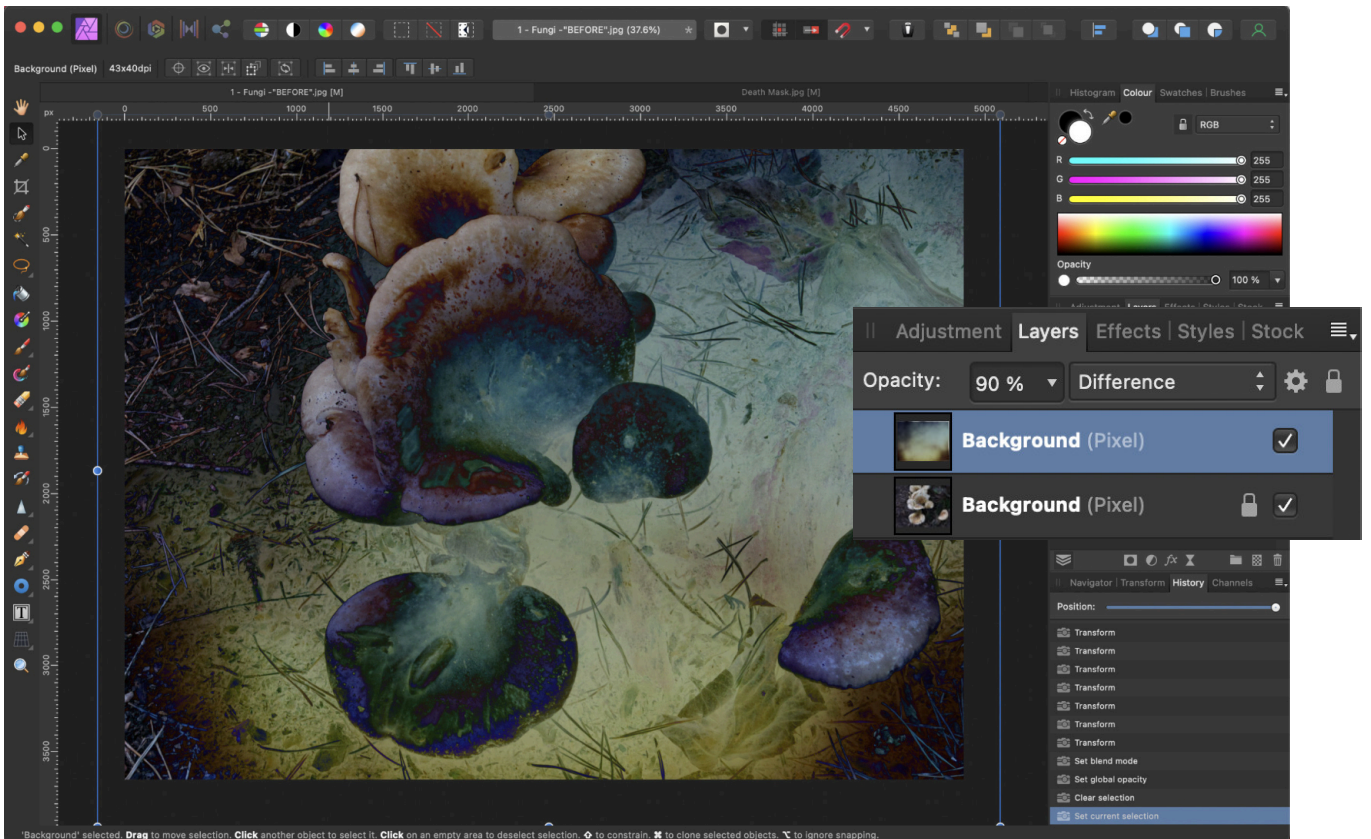
Here is the starting image loaded into Affinity Photo.



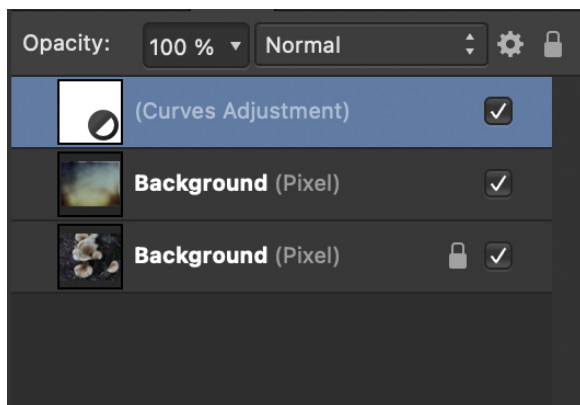
Next I loaded a texture called “Death Mask”, one of many free textures on this site. <https://www.flickrriver.com/photos/skeletalmess/sets/72157621160055703/>



I copied the texture and pasted it onto the original layer, resizing it to suit, using the corner handles.



I then changed the blending mode to “Difference” and reduced the opacity to 90%.



Finally, I added a curves adjustment to lighten the scene, then flattened the image before exporting.

